		STUDY MODULE D	ESCRIPTION FORM			
Name of the module/subject Information Engineering			Code 1010321331010320388			
Field of		5	Profile of study	Year /Semester		
Electrical Engineering			(general academic, practical) (brak)	2/3		
Elective path/specialty			Subject offered in:	Course (compulsory, elective)		
		-	Polish	obligatory		
Cycle of study:			Form of study (full-time,part-time)			
First-cycle studies			full-time			
No. of h				No. of credits		
Lectur	0.0000	······································	Project/seminars:	- 2		
Status o	-	program (Basic, major, other)	(university-wide, from another fi	· · · ·		
<b>F</b> 1 (		(brak)	(	brak)		
Educati	on areas and fields of sci	ECTS distribution (number and %)				
techr	nical sciences			2 100%		
	Technical scie	ences		2 100%		
Responsible for subject / lecturer:						
Dr inż. Arkadiusz Dobrzycki email: arkadiusz.dobrzycki@put.poznan.pl tel. 616652685 Elektryczny						
ul. F	Piotrowo 3A, 60-965 P	oznań				
Prere	equisites in term	s of knowledge, skills and	d social competencies:			
1	Knowledge	Basic knowledge of computer science, algorithmization, relational database system and programming in high-level languages.				
2	Skills	Development of simple algorithn database. Collaboration in a tea	nms, basic knowledge of programming in C++. Design a simple eam (group laboratory project).			
3	Social competencies	Awareness of the importance of expand their competences.	work informatics tools in electric	cal engineering, the ability to		
Assu	mptions and obj	ectives of the course:				
		ssues related to the design of rela ing tables and relationships, form				
IN <b>∟</b> I ).	Study outco	mes and reference to the	educational results for	a field of study		
Knov	vledge:					
1. defir	ne and describe the re	quired elements of the database s	system for a specific project issu	ies - [K_W11+++]		
		iples of programming in MS Visua				
Skills						
	gn and implement an s in MS Access - [K_	MS Access database for engineer U06++]	ing applications, use basic SQL	queries, use a basic forms and		
	oort MS Visual C # env K_U04+++]	vironment, design and make simpl	e computing applications such a	as Windows Forms in MS Visua		
Social competencies:						
1. can justify the need for informatics tools to improve efficiency in the work of electrical engineer and improve the economic importance of the company - [K_K04++, K_K01+]						
	Assessment methods of study outcomes					

Laboratory:				
? rewarding practical knowledge gained during the previous laborate	ry,			
? Practical test programming skills in Visual C # (. NET),				
? assess the knowledge and skills related to the implementation soft	ware projects (database project	).		
Get extra points for the activity in the classroom, and in particular for				
? ability to work within a team practice performing the task detailed in	n the laboratory,			
? use of elements and techniques that go beyond the material in the	field of the lecture and laborato	ry exercises,		
? aesthetic care of projects.				
Course descr	iption			
Conceptual design, relational database model (design and implement of SQL, the environment MS Access - forms, queries, reports), the b operations on arrays, basic indicators and their use, graphical prese programming. Applied methods of training: laboratory - demonstration, independent	asics of programming. NET into ntation of results - graphs), basi	MS Visual C # (syntax, c object-oriented		
		(s (computational).		
Basic bibliography:	Holion 2011			
1. Garcia-Molina H., Ullmann J.D., WidomJ., Systemy baz danych, I	Hellon 2011			
2. Sosinsky B., Sieci komputerowe ? Biblia, Helion 2011				
3. Lis M.: SQL. Ćwiczenia praktyczne, Helion, Gliwice 2011. 4. Boduch A.:Wstęp do programowania w języku C#, Helion, Gliwice 2006.				
<ol> <li>Boddon A. Wstęp do programowania w języku c#, menoń, onwice</li> <li>Kowalski P.: Podstawowe zagadnienia baz danych i procesów prz</li> </ol>		2005		
<ol> <li>Bilski T.: Pamięć. Nośniki i systemy przechowywania danych, WN</li> </ol>		12005.		
Additional bibliography:				
1. Perry S. C.: ;C# i .NET. Core, Helion, Gliwice 2006.				
2. Internet forums about programming in C #				
Result of average stud	ent's workload			
Activity		Time (working hours)		
1. participation in laboratory classes		15		
2. participate in the consultations on the lecture	5			
3. implementation of the project	5			
4. preparation laboratory	7			
5. assessment of laboratory	3			
6. prepare for the completion of laboratory		7		
Student's wo	rkload			
Source of workload	hours	ECTS		
Total workload	42	2		
Contact hours	23	1		

Practical activities

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